AGENDA TOWN OF LAKE CLARKE SHORES FINAL PUBLIC HEARING 2024/2025 TOWN BUDGET SEPTEMBER 24, 2024 6:30 PM

1. Call to Order

A. Roll Call

Mayor Gregory Freebold Vice Mayor Jon Maples President Pro Tem Bridget Keating Council Member Taylor Materio Council Member Christy Maasbach

B. Moment of Silence, Invocation, Pledge of Allegiance (moved from Regular Town Council Agenda)

2. Final Public Hearing 2024/2025 Town Budget

- A. Presentation Joseph F. Lo Bello, Town Manager
- B. Announcement The Town of Lake Clarke Shores setting and fixing the final millage tax rate to be levied at 5.9950 mills which is 7.76% over the rolled-back rate of 5.5634.

3. Audience Comments

A. Emailed, Written or Verbal Questions/Comments

4. Council Comments

5. Approval of Resolutions

A. Town Attorney to read entire Resolution 2024-22 – Setting the final Millage Rate for the 2024/2025 Fiscal Year at 5.9950 Mills, which is 7.76% over the rolled back rate of 5.5634.

Staff recommendation: Consider a motion to approve Resolution 2024-22 to adopt the final millage rate for the 2024/2025 Fiscal Year.

B. Town Attorney to read title of Resolution 2024-23 – Approving the Budget for the 2024/2025 Fiscal Year

Staff recommendation: Consider a motion to approve Resolution 2024-23 to adopt the Final Budget for the 2024/2025 Fiscal Year

C. Approval of 5-year Capital Improvement Element

Staff recommendation: Consider a motion to approve the 5-year capital improvement plan for the Town of Lake Clarke Shores

6. Adjournment

If an individual decides to appeal any decision made by the Town Council with respect to this meeting, a verbatim transcript may be required. If so, the individual should make provisions for a transcript to be made at the meeting (Ref. F.S. 286.0105). Pursuant to the provisions of the Americans with Disabilities Act, any person requiring special accommodations to participate in this meeting, please advise the Town at least Two (2) calendar days before the hearing by contacting the Town Clerk at (561) 964-1515, Ext. 1110.